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Pentagon's AI initiatives accelerate hard decisions on lethal autonomous weapons

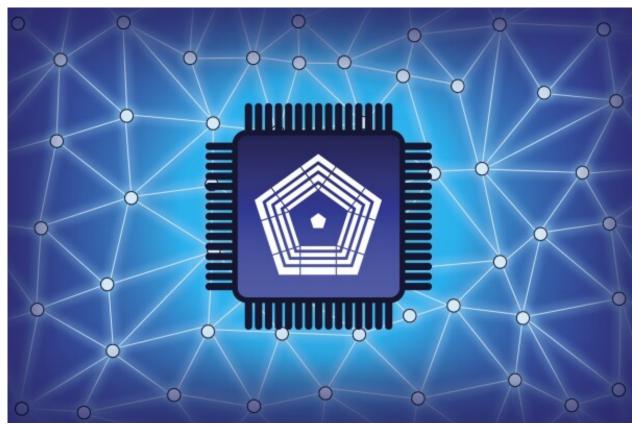
For years, U.S. military services have continued to increase their use of AI technology, but only in the past decade have they embraced revolutionary advances in artificial intelligence that will fundamentally alter the nature of war. (Nov. 25) (AP Production by Mike Pesoli)

By FRANK BAJAK Updated 11:49 AM EST, November 25, 2023

NATIONAL HARBOR, Md. (AP) — Artificial intelligence employed by the U.S. military has piloted pint-sized surveillance drones in special operations forces' missions and helped <u>Ukraine</u> in its war against Russia. It tracks soldiers' fitness, predicts when Air Force planes need maintenance and helps keep tabs on rivals in space.

Now, the Pentagon is intent on fielding multiple thousands of relatively inexpensive, expendable <u>AI-enabled autonomous vehicles</u> by 2026 to keep pace with China. The ambitious initiative — dubbed Replicator — seeks to "galvanize progress in the too-slow shift of U.S. military innovation to leverage platforms that are small, smart, cheap, and many," Deputy Secretary of Defense Kathleen Hicks said in <u>August</u>.

While its funding is uncertain and details vague, Replicator is expected to accelerate hard decisions on what AI tech is mature and trustworthy enough to deploy - including on weaponized systems.



Insider Q&A: Pentagon AI chief on network-centric warfare, generative AI challenges



There is little dispute among scientists, industry experts and Pentagon officials that the U.S. will within the next few years have fully autonomous lethal weapons. And though officials insist humans will always be in control, experts say advances in data-processing speed and machine-to-machine communications will inevitably relegate people to supervisory roles.

That's especially true if, as expected, lethal weapons are deployed en masse in <u>drone swarms</u>. Many countries are working on them — and neither China, Russia, Iran, India or Pakistan have signed <u>a U.S.-initiated pledge</u> to use military AI responsibly.



The Longshot, an air-launched unmanned aircraft that General Atomics is developing with the Defense Advanced Research Project Agency for use in tandem with piloted Air Force jets, is displayed at the Air & Space Forces Association Air, Space & Cyber Conference, Wednesday, Sept. 13, 2023 in Oxon Hill, Md. Pentagon planners envision using such drones in "human-machine teaming" to overwhelm an adversary. But to be fielded, developers will need to prove the AI tech is reliable and trustworthy enough. (AP Photo/Alex Brandon)

It's unclear if the Pentagon is currently formally assessing any fully autonomous lethal weapons system for deployment, as required by a 2012 directive. A Pentagon spokeswoman would not say.

Paradigm shifts

Replicator highlights immense technological and personnel challenges for Pentagon procurement and development as the AI revolution promises to transform how wars are fought.

"The Department of Defense is struggling to adopt the AI developments from the last machinelearning breakthrough," said Gregory Allen, a former top Pentagon AI official now at the Center for Strategic and International Studies think tank.

The Pentagon's portfolio boasts more than 800 AI-related unclassified projects, much still in testing. Typically, machine-learning and neural networks are helping humans gain insights and create efficiencies.

"The AI that we've got in the Department of Defense right now is heavily leveraged and augments people," said Missy Cummings, director of George Mason University's robotics center and a former Navy fighter pilot." "There's no AI running around on its own. People are using it to try to understand the fog of war better."

Space, war's new frontier

One domain where AI-assisted tools are tracking potential threats is space, the latest frontier in military competition.

China envisions using AI, including on satellites, to "make decisions on who is and isn't an adversary," U.S. Space Force chief technology and innovation officer Lisa Costa, told an online conference this month.

The U.S. aims to keep pace.

An operational prototype called Machina used by Space Force keeps tabs autonomously on more than 40,000 objects in space, orchestrating thousands of data collections nightly with a global telescope network.

Machina's algorithms marshal telescope sensors. Computer vision and large language models tell them what objects to track. And AI choreographs drawing instantly on astrodynamics and physics datasets, Col. Wallace 'Rhet' Turnbull of Space Systems Command told a <u>conference in</u> <u>August</u>.

Another AI project at Space Force analyzes radar data to detect imminent adversary missile launches, he said.

Maintaining planes and soldiers

Elsewhere, AI's predictive powers help the Air Force keep its fleet aloft, anticipating the maintenance needs of more than 2,600 aircraft including B-1 bombers and Blackhawk helicopters.

Machine-learning models identify possible failures dozens of hours before they happen, said Tom Siebel, CEO of Silicon Valley-based C3 AI, which has the contract. C3's tech also models the trajectories of missiles for the <u>the U.S. Missile Defense Agency</u> and identifies insider threats in the federal workforce for the <u>Defense Counterintelligence and Security Agency</u>.

Among health-related efforts is a pilot project tracking the fitness of the Army's entire Third Infantry Division — more than 13,000 soldiers. Predictive modeling and AI help reduce injuries and increase performance, said Maj. Matt Visser.

Aiding Ukraine

In Ukraine, AI provided by the Pentagon and its NATO allies helps thwart Russian aggression.

NATO allies share intelligence from data gathered by satellites, drones and humans, some aggregated with software from U.S. contractor Palantir. Some data comes from <u>Maven</u>, the Pentagon's pathfinding AI project now mostly managed by the National Geospatial-Intelligence Agency, say officials including retired Air Force Gen. <u>Jack Shanahan</u>, the inaugural Pentagon AI director,

Maven began in 2017 as an effort to process video from drones in the Middle East – spurred by U.S. Special Operations forces fighting ISIS and al-Qaeda — and now aggregates and analyzes a wide array of sensor- and human-derived data.

AI has also helped the U.S.-created <u>Security Assistance Group-Ukraine</u> help organize logistics for military assistance from a coalition of 40 countries, Pentagon officials say.

All-Domain Command and Control

To survive on the battlefield these days, military units must be small, mostly invisible and move quickly because exponentially growing networks of sensors let anyone "see anywhere on the globe at any moment," then-Joint Chiefs chairman Gen. Mark Milley observed in <u>a June speech.</u> "And what you can see, you can shoot."

To more quickly connect combatants, the Pentagon has prioritized the development of intertwined battle networks — called Joint All-Domain Command and Control — to automate the processing of optical, infrared, radar and other data across the armed services. But the challenge is huge and fraught with bureaucracy.

Christian Brose, a former Senate Armed Services Committee staff director now at the defense tech firm Anduril, is among military reform advocates who nevertheless believe they "may be winning here to a certain extent."

"The argument may be less about whether this is the right thing to do, and increasingly more about how do we actually do it -- and on the rapid timelines required," he said. Brose's 2020 book, "The Kill Chain," argues for urgent retooling to match China in the race to develop smarter and cheaper networked weapons systems.

To that end, the U.S. military is hard at work on "human-machine teaming." Dozens of uncrewed air and <u>sea vehicles</u> currently keep tabs on <u>Iranian activity</u>. U.S. Marines and Special Forces also use Anduril's autonomous <u>Ghost mini-copter</u>, sensor towers and counter-drone tech to protect American forces.

Industry advances in computer vision have been essential. Shield AI lets drones operate without GPS, communications or even remote pilots. It's the key to its <u>Nova, a quadcopter</u>, which U.S. special operations units have used in conflict areas to scout buildings.

On the horizon: The Air Force's "loyal wingman" program intends to pair piloted aircraft with autonomous ones. An F-16 pilot might, for instance, send out drones to scout, draw enemy fire or attack targets. Air Force leaders are aiming for a debut <u>later this decade</u>.

The race to full autonomy

The "loyal wingman" timeline doesn't quite mesh with Replicator's, which many consider overly ambitious. The Pentagon's vagueness on Replicator, meantime, may partly intend to keep rivals guessing, though planners may also still be feeling their way on feature and mission goals, said Paul Scharre, a military AI expert and author of "Four Battlegrounds."

Anduril and Shield AI, each backed by hundreds of millions in venture capital funding, are among companies vying for contracts.

Nathan Michael, chief technology officer at Shield AI, estimates they will have an autonomous swarm of at least three uncrewed aircraft ready in a year using its <u>V-BAT aerial drone</u>. The U.S. military currently uses the V-BAT -- without an AI mind -- on Navy ships, on counter-drug missions and in support of Marine Expeditionary Units, the company says.

It will take some time before larger swarms can be reliably fielded, Michael said. "Everything is crawl, walk, run -- unless you're setting yourself up for failure."

The only weapons systems that Shanahan, the inaugural Pentagon AI chief, currently trusts to operate autonomously are wholly defensive, like Phalanx anti-missile systems on ships. He worries less about autonomous weapons making decisions on their own than about systems that don't work as advertised or kill noncombatants or friendly forces.

The department's current chief digital and AI officer Craig Martell is determined not to let that happen.

"Regardless of the autonomy of the system, there will always be a responsible agent that understands the limitations of the system, has trained well with the system, has justified confidence of when and where it's deployable -- and will always take the responsibility," said Martell, who previously headed machine-learning at LinkedIn and Lyft. "That will never not be the case."

As to when AI will be reliable enough for lethal autonomy, Martell said it makes no sense to generalize. For example, Martell trusts his car's adaptive cruise control but not the tech that's supposed to keep it from changing lanes. "As the responsible agent, I would not deploy that except in very constrained situations," he said. "Now extrapolate that to the military."

Martell's office is evaluating potential generative AI use cases – it has a <u>special task force</u> for that – but focuses more on testing and evaluating AI in development.

One urgent challenge, says <u>Jane Pinelis</u>, <u>chief AI engineer</u> at Johns Hopkins University's Applied Physics Lab and former chief of AI assurance in Martell's office, is recruiting and retaining the talent needed to test AI tech. The Pentagon can't compete on salaries. Computer science PhDs with AI-related skills can earn more than the military's top-ranking generals and admirals.

Testing and evaluation standards are also immature, a <u>recent National Academy of Sciences</u> report on Air Force AI highlighted.

Might that mean the U.S. one day fielding under duress autonomous weapons that don't fully pass muster?

"We are still operating under the assumption that we have time to do this as rigorously and as diligently as possible," said Pinelis. "I think if we're less than ready and it's time to take action, somebody is going to be forced to make a decision."